In search of invariance in brains and machines

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new make

How do we see these things as the same?





Shepard & Metzler (1971)

The image of a single object has 9 factors of variation:

- 3D position (3)
- 3D rotation (3)
- Photometric (3)

Assuming 100 distinct states for each yields $100^9 = 10^{18}$ variations.



The invariant representations produced by deep convnets have a *high false-positive rate*





easily fooled

brittle

Jacobsen, J. H., Behrmann, J., Zemel, R., & Bethge, M. (2018). *Excessive invariance causes adversarial vulnerability.* arXiv:1811.00401.

What is vision for? How did it evolve?

Vision in jumping spiders



(Wayne Maddison)



(Bair & Olshausen, 1991)



Orientation by Jumping Spiders During the Pursuit of Prey (D.E. Hill, 1979)



Path integration in desert ants





(R. Wehner, S. Wehner, 1986)

Navigation in fruit flies





Head-direction cells in ellipsoid body of Drosophila (Seelig & Jayaraman 2015)



semicircular canals

Perception of 3D shape from motion

Randomized dot motion

Our ability to see these as the same stems from our ability to infer the *transformation* between them.

Shepard & Metzler (1971)

How to compute transformations? How does the brain do it?

Remapping via multiplicative gating

BULLETIN OF MATHEMATICAL BIOPHYSICS VOLUME 9, 1947

HOW WE KNOW UNIVERSALS THE PERCEPTION OF AUDITORY AND VISUAL FORMS

WALTER PITTS JOHN SIMON GUGGENHEIM FELLOW FOR 1947 AND

WARREN S. MCCULLOCH

DEPARTMENT OF PSYCHIATRY, UNIVERSITY OF ILLINOIS COLLEGE OF MEDICINE AT THE ILLINOIS NEUROPSYCHIATRIC INSTITUTE, CHICAGO

International Joint Conference on Artificial Intelligence 1985

SHAPE RECOGNITION AND ILLUSORY CONJUNCTIONS

Geoffrey E. Hinton and Kevin J. Lang

Computer Science Department Carnegie-Mellon University Pittsburgh PA 15213

Bilinear models for factorizing 'form' and 'motion'

 $I(x) = \sum T(x, x') I_0(x')$

 $T(x, x') = \sum_{k} c_k \Psi_k(x, x') \quad \text{transformation}$ $I_0(x) = \sum_{k} a_i \phi_i(x) \quad \text{shape}$

$$\begin{aligned} \overline{x'} & I_0(x) = \sum_i a_i \phi_i(x) & \text{shap} \\ &= \sum_{x'} \sum_k c_k \Psi_k(x, x') \sum_i a_i \phi_i(x') \\ &= \sum_{i,k} a_i c_k B_{ik}(x) & B_{ik}(x) = \sum_{x'} \Psi_k(x, x') \phi_i(x') \\ &\text{shape transformation} \end{aligned}$$

Pitts & McCulloch (1947) - neural remapping circuits Hinton (1981; 1985; 2011; 2017) - remapping frames of reference Anderson & Van Essen (1987) - 'shifter circuits' Olshausen, Anderson & Van Essen (1993) - dynamic routing Tenenbaum & Freeman (2000) - separation of content and style Arathorn (2002) - Map seeking circuits Grimes & Rao (2005) - bilinear sparse coding Memisevic & Hinton (2010) - higher-order Boltzmann machines

 $g(\sum_i w_i \prod_{j \in G_i} x_j)$

Lie groups for modeling continuous transformations

$$\mathbf{I}_s = \mathbf{T}(s) \, \mathbf{I}_0$$
$$= e^{\mathbf{A}s} \, \mathbf{I}_0$$

Zhang (1996) - head direction cells

Rao & Ruderman (1999) - learning translation and rotation

Miao & Rao (2007) - learning multiple transformations

Sohl-Dickstein, Wang & Olshausen (2010) - learned from natural movies

Culpepper & Olshausen (2010) - manifold transport operators

Cohen & Welling (2014) - posterior inference

Gklezakos & Rao (2017) - transformational sparse coding

Connor & Rozell (2023) - learning 3D transformations from 2D projections

Yubei Chen

Frank Qiu

Disentangling Images with Lie Group Transformations and Sparse Coding. NeurReps Workshop Proceedings, *NeurIPS 2022*.

Sophia Sanborn

Christian Shewmake

Bispectral Neural Networks. ICLR 2023

Chris Hillar

MNIST dataset

Sparse coding model trained on MNIST (dictionary size = 10)

$$\mathbf{I} = \mathbf{\Phi} \, \alpha + \epsilon$$

Factorizing images with Lie group transformations and sparse coding (Ho Yin Chau, Yubei Chen, Frank Qiu)

 $\mathbf{I} = \mathbf{T}(s) \, \mathbf{\Phi} \, \alpha + \epsilon$ $= e^{\mathbf{A}s} \, \mathbf{\Phi} \, \alpha + \epsilon$

$$\mathbf{T}(s) = e^{\mathbf{A}s}$$
$$= \mathbf{W} e^{\mathbf{\Sigma}s} \mathbf{W}^T = \mathbf{W} \mathbf{R}(s) \mathbf{W}^T$$

$$\boldsymbol{\Sigma} = \begin{bmatrix} 0 & -\omega_1 & & \\ \omega_1 & 0 & & \\ & \ddots & \\ & & 0 & -\omega_{D/2} \\ & & & \omega_{D/2} & 0 \end{bmatrix} \quad \mathbf{R}(s) = \begin{bmatrix} \cos(\omega_1 s) & -\sin(\omega_1 s) & & \\ \sin(\omega_1 s) & \cos(\omega_1 s) & & \\ & & \ddots & \\ & & & \cos(\omega_{D/2} s) & -\sin(\omega_{D/2} s) \\ & & & & \sin(\omega_{D/2} s) & \cos(\omega_{D/2} s) \end{bmatrix}$$

 $\mathbf{I} = \mathbf{W} \mathbf{R}(s) \mathbf{W}^T \mathbf{\Phi} \alpha + \epsilon$

Learning

$$\nabla_{\boldsymbol{\theta}} \ln P_{\boldsymbol{\theta}}(\mathbf{I}) \approx \mathbb{E}_{\mathbf{s} \sim P_{\boldsymbol{\theta}}(\mathbf{s}|\mathbf{I}, \hat{\boldsymbol{\alpha}})} [\nabla_{\boldsymbol{\theta}} \ln P_{\boldsymbol{\theta}}(\mathbf{I}|\mathbf{s}, \hat{\boldsymbol{\alpha}})]$$
$$\hat{\boldsymbol{\alpha}} = \arg \max_{\boldsymbol{\alpha}} P_{\boldsymbol{\theta}}(\boldsymbol{\alpha}|\mathbf{I})$$

Inference

$$\hat{\alpha} = \arg \max_{\alpha} P_{\theta}(\alpha | \mathbf{I})$$

$$= \arg \max_{\alpha} [\langle \ln P_{\theta}(\mathbf{I} | \mathbf{s}, \alpha) \rangle_{q(\mathbf{s})} + \ln P_{\theta}(\alpha)]$$

$$q(\mathbf{s}) \leftarrow P_{\theta}(\mathbf{s} | \mathbf{I}, \hat{\alpha})$$

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Rotation + Scaling Dataset

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Results: 2D translation

Results: 2D translation

learned W

Results: rotation and scale

Results: rotation and scale

learned W

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Results: full MNIST

Results: full MNIST

learned W

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The bispectrum

Fourier transform

$$\mathscr{F}{f(x)} \equiv \int f(x) e^{-j\omega x} dx$$

$$f(x) \qquad \longleftarrow \qquad \tilde{f}(\omega) = |\tilde{f}(\omega)| e^{j \phi(\omega)}$$

Power spectrum

$$C(\Delta x) = \langle f(x) f(x - \Delta x) \rangle_x \quad \longleftarrow \quad |\tilde{f}(\omega)|^2 = \tilde{f}(\omega)\tilde{f}^*(\omega)$$

Bispectrum

Fourier shift theorem

Power spectrum is invariant to shift (but excessively so)

Power spectrum

$$\tilde{f}(\omega)\tilde{f}^*(\omega) = |\tilde{f}(\omega)|e^{j\phi(\omega)}|\tilde{f}(\omega)|e^{-j\phi(\omega)}$$

$$= |\tilde{f}(\omega)|^2$$

Power spectrum of shifted pattern

$$e^{-j\omega\Delta x}\tilde{f}(\omega)e^{j\omega\Delta x}\tilde{f}^*(\omega) = |\tilde{f}(\omega)|e^{j(\phi(\omega)-\omega\Delta x)}|\tilde{f}(\omega)|e^{-j(\phi(\omega)-\omega\Delta x)}$$
$$= |\tilde{f}(\omega)|^2$$

The Importance of Phase in Signals

ALAN V. OPPENHEIM, FELLOW, IEEE, AND JAE S. LIM, MEMBER, IEEE

Invited Paper

(c)

Fig. 2. (a) Original image. (b) Image synthesized from the Fourier transform magnitude of (a) and zero phase. (c) Image synthesized from the Fourier transform phase of (a) and unity magnitude. (d) Image synthesized from the Fourier transform phase of (a) and a magnitude averaged over an ensemble of images.

(c)

(d)

Fig. 3. (a) Original image A. (b) Original image B. (c) Image synthesized from the Fourier transform phase of image A and the magnitude of image B. (d) Image synthesized from the Fourier transform magnitude of image A and the phase of image B.

Bispectrum is invariant to shift (and unique)

Bispectrum

$$\begin{split} \tilde{f}(\omega_{1})\tilde{f}(\omega_{2})\tilde{f}^{*}(\omega_{1}+\omega_{2}) &= |\tilde{f}(\omega_{1})|e^{j\phi(\omega_{1})}|\tilde{f}(\omega_{2})|e^{j\phi(\omega_{2})}|\tilde{f}(\omega_{1}+\omega_{2})|e^{j\phi(\omega_{1}+\omega_{2})}\\ &= |\tilde{f}(\omega_{1})||\tilde{f}(\omega_{2})||\tilde{f}(\omega_{1}+\omega_{2})|e^{j(\phi(\omega_{1})+\phi(\omega_{2})-\phi(\omega_{1}+\omega_{2}))}\\ &= |B(\omega_{1},\omega_{2})|e^{j(\phi(\omega_{1})+\phi(\omega_{2})-\phi(\omega_{1}+\omega_{2}))} \equiv B(\omega_{1},\omega_{2})\\ & \uparrow\\ \text{relative phase} \end{split}$$

Bispectrum of shifted pattern

$$e^{-j\omega_1\Delta x}\tilde{f}(\omega_1) e^{-j\omega_2\Delta x}\tilde{f}(\omega_2) e^{j(\omega_1+\omega_2)\Delta x}\tilde{f}^*(\omega_1+\omega_2) = |B(\omega_1,\omega_2)| e^{j(\phi(\omega_1)-\omega_1\Delta x)} e^{j(\phi(\omega_2)-\omega_2\Delta x)} e^{-j(\phi(\omega_1+\omega_2)-(\omega_1+\omega_2)\Delta x)}$$
$$= |B(\omega_1,\omega_2)| e^{j(\phi(\omega_1)+\phi(\omega_2)-\phi(\omega_1+\omega_2))} e^{j(-\omega_1\Delta x-\omega_2\Delta x)+(\omega_1+\omega_2)\Delta x)}$$
$$= B(\omega_1,\omega_2)$$

Fourier shift theorem

How to *learn* the *group* underlying the bispectrum?

Learning the bispectrum from data

Bispectrum ansatz

Weight Matrix

Orbit separation loss

$$L(x_i) = \sum_{j|y_j=y_i} ||\bar{\beta}(x_i) - \bar{\beta}(x_j)||_2 + \gamma ||x_i - W^{\dagger}W x_i||_2$$

$$\uparrow \qquad \uparrow \qquad \uparrow$$
"be invariant" "keep W orthonormal"

Learned W (trained on natural image patches)

2D cyclic translation

2D rotation

SO(2)

Robustness to adversarial perturbation

E2CNN

Targets

Optimized Inputs

Classified as target: In target orbit: Augerino

Classified as target: In target orbit: Perceptually similar:

0%

Bispectral Networks

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Classified as target: In target orbit:

100%

 $^{\sim}35\%$

0%

100% 100%

Main points

- Invariance the ability to perceive shape independent of pose - evolved from the need to geometrically reason about the environment.
- Computing transformations is fundamental to enabling this.
- Lie groups provide a promising mathematical framework for modeling the neural computations underlying our ability to compute transformations.
- Representations may be learned from data, and could provide a new computational primitive for deep learning.